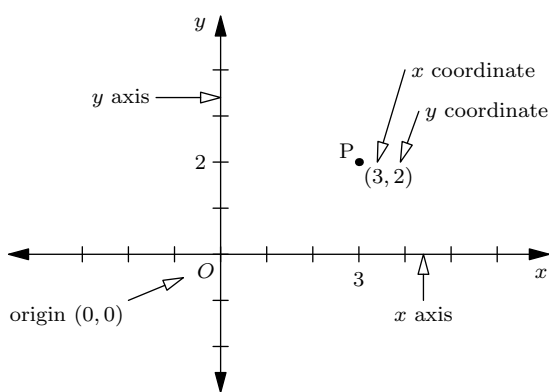


## 6 Graphs of Straight Lines

### 6.1 Coordinates *Cartesian*

Every point in the plane requires **2 numbers** (*coordinates*) to fix or describe its position uniquely. Coordinates (3, 2) of the point P in the system (or framework) shown are called *Cartesian coordinates* after the Frenchman, René Descartes, who introduced the system in 1637).



The  $x$  value ( $x$ -coordinate) is listed first.

The  $y$  value ( $y$ -coordinate) is listed second.

Any two letters can be used to specify the *axes* (the  $x$ -axis and  $y$ -axis in the diagram).

The two perpendicular axes are in fact two number lines. Their point of intersection is called the *origin* with coordinates (0, 0).

#### *Exercises 6.1:*

Plot (i.e. mark in the coordinates of) a few points of your own choosing (e.g.  $(-2, 1)$ ,  $(1, -3)$ ,  $(-2, -1\frac{1}{2})$ ,  $(0, 1)$ ) as an exercise.

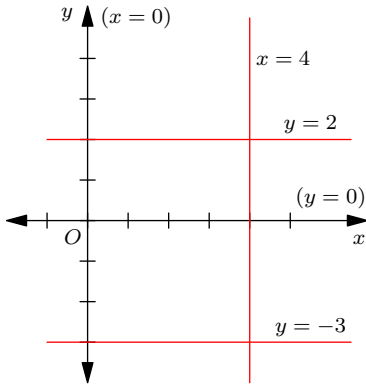
When sketching the **graph of an equation** such as  $y = 2x + 1$  (i.e., joining plotted points of the graph), care must be taken to secure reasonable accuracy. In this case of a straight line, you need a sharp pencil and a ruler with a really straight edge to obtain maximum precision. Sketching curves, as in Topic 8, requires only a genuine approximation to the shape. In any case, your drawing should not look as if it had been done by Clancy of the Overflow's shearing mate "with a thumbnail dipped in tar".

## 6.2 Lines parallel to the axes: $y=\text{constant}$ , $x=\text{constant}$

Lines  $y = \text{constant}$  are parallel to the x-axis  $y = 0$ .

Lines  $x = \text{constant}$  are parallel to the y-axis  $x = 0$ .

Examples in the graph:  $y = 2$ ,  $x = 4$ ,  $y = -3$ .



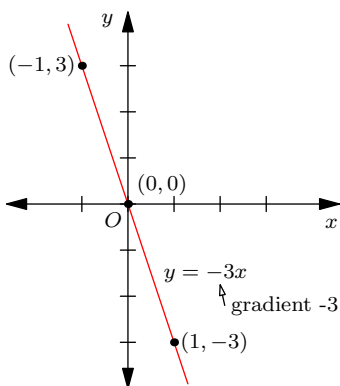
[The symbol  $\parallel$  means “is (are) parallel to”.]

## 6.3 Gradient (Slope)

gradient (slope)  
 $y = mx$  ( $= -3x$  say)

$x =$	-1	0	1
$y =$	3	0	-3

(Any) *two* points determine a line uniquely, **but** a third point is useful for checking.



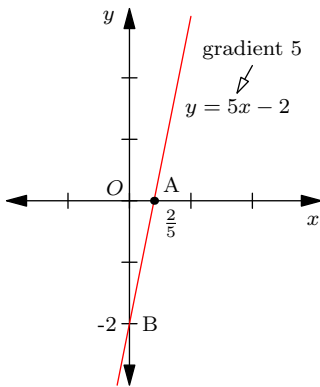
## 6.4 $y = mx + c$

**Example:**  $y = 5x - 2$

$x =$	$\frac{2}{5}$	$0$	$1$
$y =$	$0$	$-2$	$3$

The  $x$ -intercept is the distance  $OA$  ( $= \frac{2}{5}$ ). To get it, we put  $y = 0$  in the equation of the line.

The  $y$ -intercept is the distance  $OB$  ( $= -2$ ). To get it, we put  $x = 0$  in the equation of the line.

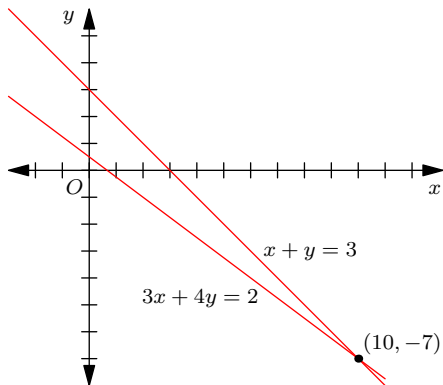


## 6.5 Pair of Lines

**Example:** Find the *unique* point of intersection of the lines

$$\begin{cases} 3x + 4y = 2 \\ x + y = 3 \end{cases} \text{ i.e. } \begin{cases} y = -\frac{3}{4}x + \frac{1}{2} \\ y = -x + 3 \end{cases}$$

This problem was solved algebraically in Topic 5, Section 3 ( $x = 10, y = -7$ ). Here, you are asked to plot points in order to draw the lines represented by the equations. Of course, the coordinates of the point of intersection of the lines must be  $(10, -7)$  for total accuracy.



## 6.6 Parallel Lines

Two *non-parallel* lines meet in a *unique* point.

Two *parallel* lines do **not** meet. Parallel lines have the same gradient e.g.  $y = 2x$  and  $y = 2x + 1$  are parallel with gradient 2.

[It may be mentioned in passing that in 3 dimensions (i.e. in ordinary space) two non-parallel lines may not intersect; such lines are said to be *skew*.]

## 6.7 Graphing Exercises

*Exercises 6.2:*

Solve graphically, i.e., by drawing graphs of:

$$(i) \left. \begin{array}{l} 2x + 3y = 10 \\ 3x - 2y = -11 \end{array} \right\}$$

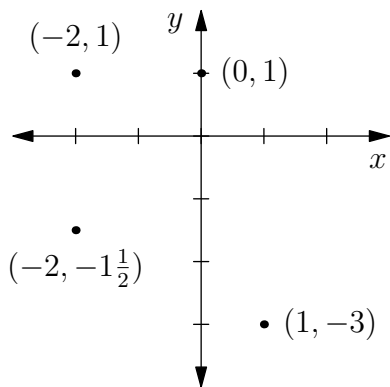
$$(ii) \left. \begin{array}{l} 5x - 2y = 1 \\ 2x = 4 - y \end{array} \right\}$$

$$(iii) \left. \begin{array}{l} x - y = 5 \\ 3x - 3y = 4 \end{array} \right\}$$

$$(iv) \left. \begin{array}{l} x - y = 5 \\ 3x - 3y = 15 \end{array} \right\}$$

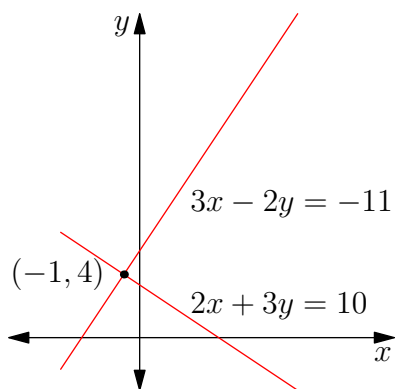
## 6.8 Answers to Exercises

6.1:

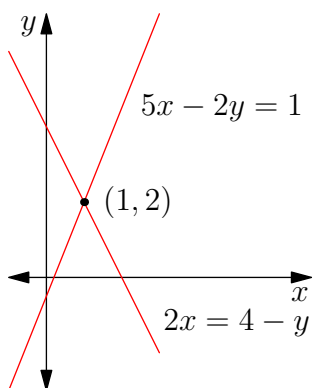


6.2:

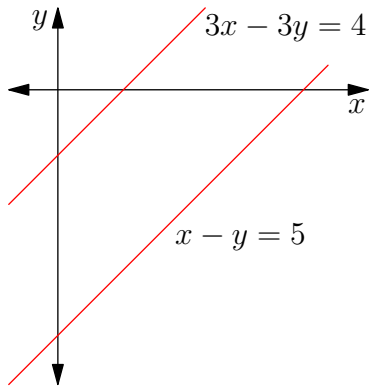
(i)  $(-1, 4)$



(ii)  $(1, 2)$



- (iii) The lines are parallel (having the same gradient 1) so they don't meet, i.e., they don't have a point of intersection, i.e., there is no solution of the equations.



- (iv) The two lines are not distinct, i.e., there is only **one** line, so there is an infinite number of points on the line(s), i.e., there is an infinite number of solutions.

